**APCSP: Activity 1.2.3 Conclusion Questions**

Learning Target: Generate and organize information in order to communicate observations, processes, and results

Learning Target: Develop, construct, and analyze a working model/prototype addressing the given problem.

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| **A** | **B** | **C** | **D** | **IE** |
| The accelerometer sensor and one other element have been successfully added to the app, with expected results. | The accelerometer sensor has been successfully added to the app, with expected results. | The accelerometer sensor has been successfully added to the app, with occasional unexpected results. | Elements have been added, but work with unexpected results. | Not enough evidence of proficiency. |

1. Explain the similarities and differences of Scratch and MIT App Inventor.

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| They’re both have a drag and drop block based interface but MIT App Inventor is vastly more complex and has more functionality and uses. |

2. How is design for a mobile device different than design for a desktop or laptop?

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| When designing for a mobile device you have to take into account the screen size. |